

## Tagging and Checking Procedures

1. Immediately after harvest, separate the transportation tag from your permit and attach it to the game's leg. You may now legally transport your game within Missouri.
2. Check your deer or turkey using the Telecheck instructions on page 21.
3. Write your confirmation number on your permit.
4. Immediately attach your permit to the game, and the checking procedure is completed.



<b>HUNTER N FISHER</b> 2901 W TRUMAN JEFFERSON CITY, MO 65101		Transportation Tag for Deer/Turkey Attach to Deer/Turkey IMMEDIATELY Telecheck ID R123456789	<b>06</b>
<b>Missouri Conservation Department</b> <b>2006 Permit</b> CONSV #123456789 <b>HUNTER N FISHER</b> 2901 W TRUMAN JEFFERSON CITY, MO 65101 DOB: 03-02-1958 Hunt Ed #123456 Height: 6'0" Weight: 200 Hair: BROWN Eyes: BLUE Gender: M		Call 1-800-314-6826 to check deer/turkey by phone OR check online at <a href="http://www.missouriconservation.org">www.missouriconservation.org</a> Write confirmation # here **** THEN ATTACH TO ANIMAL **** <b>TeleCheck ID</b> <b>R123 456 789</b> Permit # 012345678 Term ID: 1234567 Vendor: 000-114 08/01/2006 10:30 065-Resident Firearm: Deer \$17.00 <b>DEER</b> Signature _____	<b>06</b>

### Note:

- ▶ Until checked, the head of the deer must remain attached and turkey must have the head and plume intact.
- ▶ Detaching the transportation tag invalidates the permit, so do not detach until immediately after harvest.
- ▶ The transportation tag and permit with confirmation number must remain attached to the game until processing for consumption begins.
- ▶ All deer and turkey must be checked before they are removed from the state.
- ▶ Deer and turkey must be checked by 10 p.m. on the day the game is harvested.
- ▶ Only the taker may possess and transport deer and turkeys before checking.
- ▶ After checking, deer and turkey may be possessed and transported by anyone, but must be labeled with the taker's full name, address and Telecheck confirmation number.
- ▶ Avoid duplicate Telecheck records. If you are given an eight-digit confirmation number when you call Telecheck, your checking information has been successfully received and recorded. Write the confirmation number on the permit, attach the permit to the game and the checking process is complete. Do not call again to check the same deer or turkey.

## How to use Telecheck: Phone & Internet Checking

All deer and turkey must be checked by telephone or on the internet. No in-person checking stations will be available. If using a cell phone, be sure you have a clear signal. If the signal is spotty, move closer to a major highway, go to higher ground, or wait until you get to a land-based line to call. Avoid calling in areas with loud background noise.

You do not need to call Telecheck immediately after taking the game. You can transport unchecked game within the state, as long as the transportation tag is attached to the leg. You have until 10 p.m. on the day taken to check your deer or turkey.

To use the easy-to-use electronic checking system, follow the steps below:

**Step 1:** Before calling the toll-free number or going on-line, find your Telecheck ID number on your permit. If you have more than one permit, be sure you give the number of the permit you want to use. Also get a pen so you will be able to write your Telecheck confirmation number on your permit.

**Step 2:** Fill out the form to the right, which contains the same information you will be asked when you use Telecheck.

**Step 3:** Use a phone to dial the toll-free number below, then follow the instructions in the phone interview. Speak clearly and slowly. You can call between 6 a.m. and 10 p.m.



**To check a deer or turkey, call  
1-800-314-6826.**

Or go to:

[www.missouriconservation.org](http://www.missouriconservation.org)  
on the internet and follow the instructions.

**Step 4:** After you have provided the required information, you will be given an eight-digit confirmation number that verifies you have legally checked your game. Write this number on the main portion of the permit and attach it to the deer or turkey.

You have now completed checking your game and can process your deer or turkey.

### If checking a turkey you will need:

▶ Your Telecheck ID number: \_\_\_\_\_

▶ Turkey type (To age and sex turkeys, see page 9):

- ☐ adult gobbler  
☐ adult hen  
☐ juvenile gobbler  
☐ juvenile hen

▶ County where turkey was taken: \_\_\_\_\_

### If checking a deer, you will need:

▶ Your Telecheck ID number: \_\_\_\_\_

▶ Deer type:

- ☐ doe  
☐ button buck  
☐ antlered buck  
 \_\_\_\_\_ total number of points 1 inch or longer  
 (see how to count points on page 4)

▶ County where deer was taken: \_\_\_\_\_

## Attention Cell Phone Users

The most common reason hunters are unable to complete their Telecheck transaction is because of a poor cellular telephone connection. Signals that are weak, fade in and out, or "clip" speech will not work with the system. Once you've attached the temporary transportation tag to your deer or turkey, you have until 10 p.m. on the day of harvest to check the animal. Wait until you are out of the woods and receive a clear, strong cell phone connection before placing your Telecheck call.



## Antler-point Restrictions in Selected Counties

In the following counties shown in orange on the map below, only bucks that have at least four antler points on one side of their rack may be taken during the archery and firearms deer hunting seasons (except the youth portion):

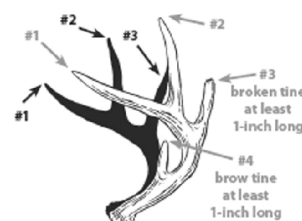
*Adair, Andrew, Atchison, Boone, Chariton, Cole, Daviess, Dekalb, Franklin, Gasconade, Gentry, Grundy, Harrison, Holt, Howard, Linn, Livingston, Macon, Maries, Mercer, Miller, Nodaway, Osage, Pulaski, Putnam, Randolph, Schuyler, Sullivan and Worth.*



### How to count points

In counties shown in orange on the map to the left, an antlered deer must have at least four points on one side to be taken. Each of the following counts as a point:

- an antler point, if it is at least 1-inch long
- the brow tine, if it is at least 1-inch long
- the end of the main beam
- any broken tine that is at least 1-inch long.



Tines, main beams and brow tines all count as a point if they are at least 1-inch long. A buck with the seven-point rack above with three points on one side (labeled in black) and four on the other (labeled in orange) is a legal deer in the counties shown in orange on the map to the left.

### Hunting tips for counties with antler-point restrictions

Bring binoculars and give yourself plenty of time to count antler points before you take a shot. Wait for a buck that has at least four points on one side.



Successful hunters wait for the best shot—when the deer turns broadside. Learn to recognize antlers from this view to minimize errors in the field.



Don't be fooled by size. The buck on the left has a large rack, but it has only three points on each side, just like the one on the right. Both of these deer are illegal under the four-point restriction.

